Noise-Tolerant Interactive Learning Using Pairwise Comparisons Yichong Xu Hongyang Zhang Kyle Miller Aarti Singh Artur Dubrawski

Label vs. Comparisons

Task: Classifying old/young people portraits

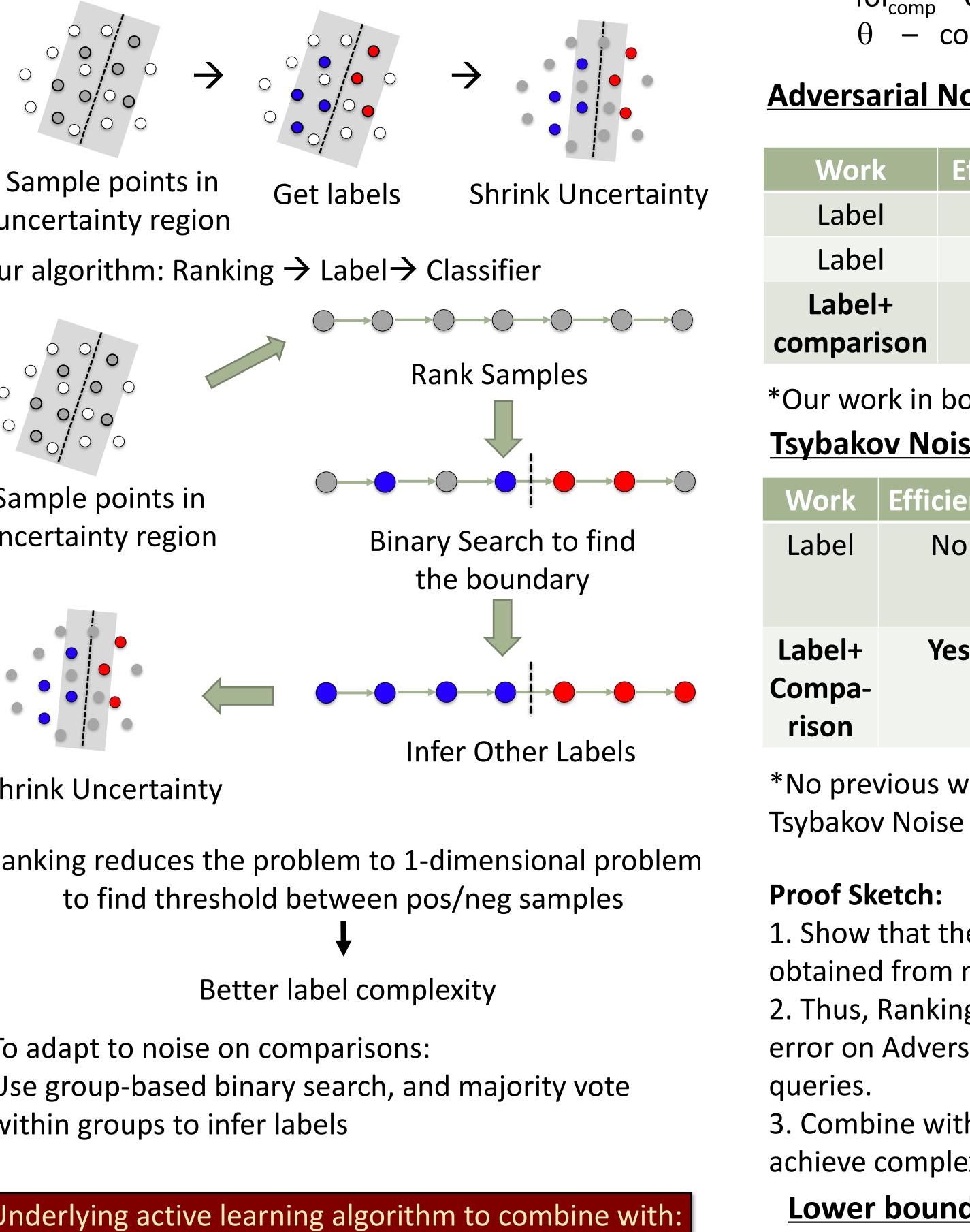
Direct label query

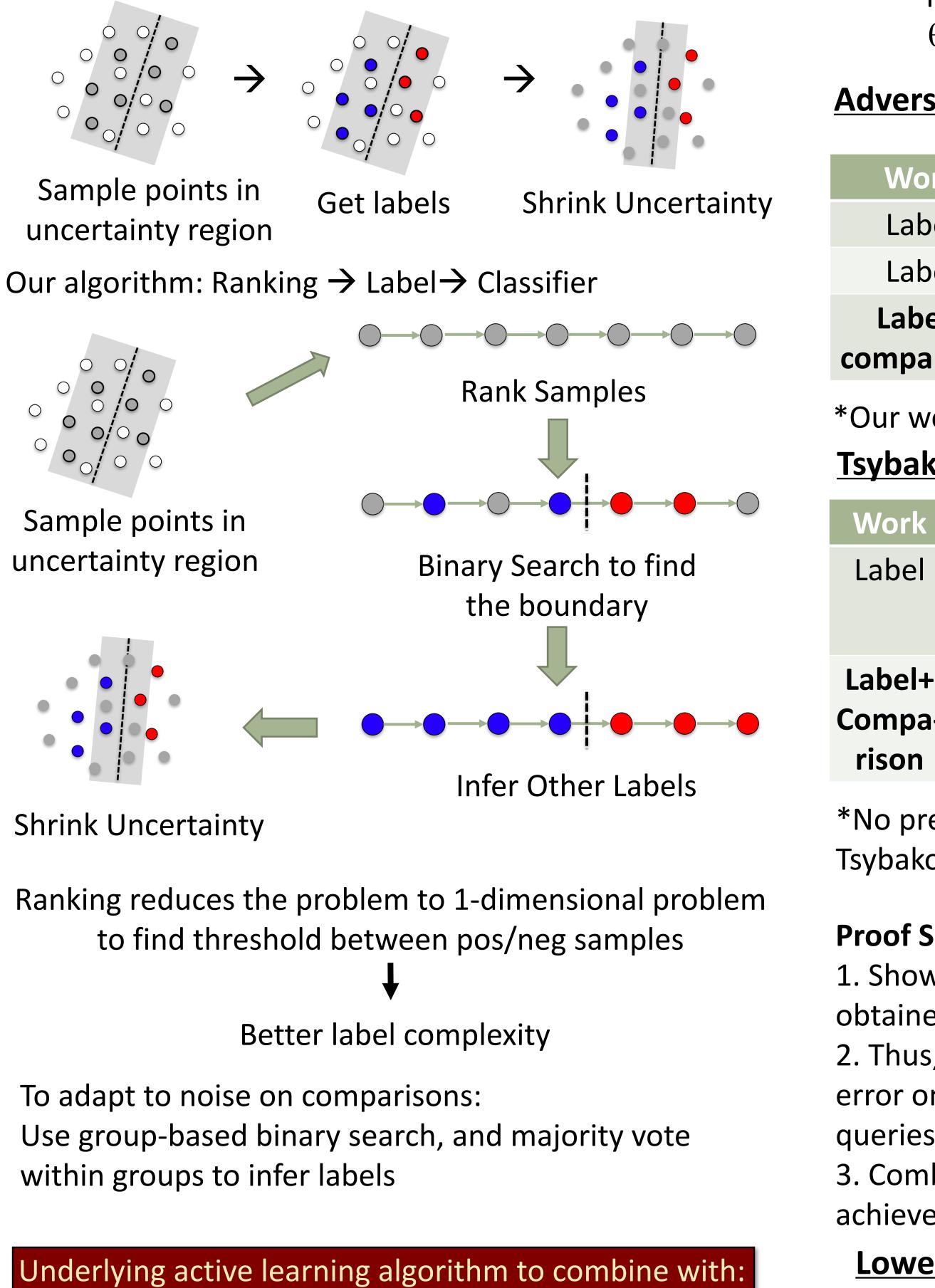


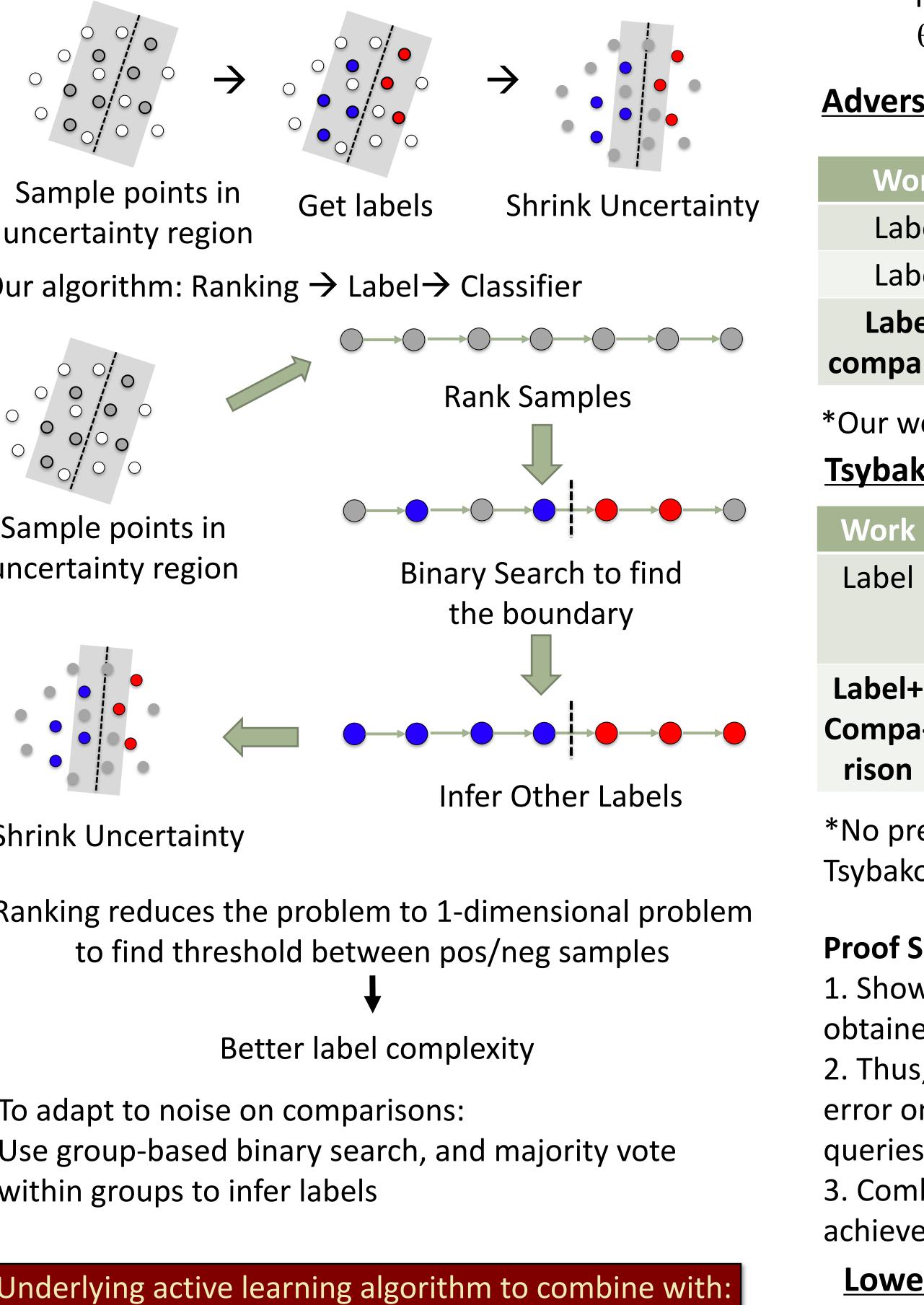
Comparison query





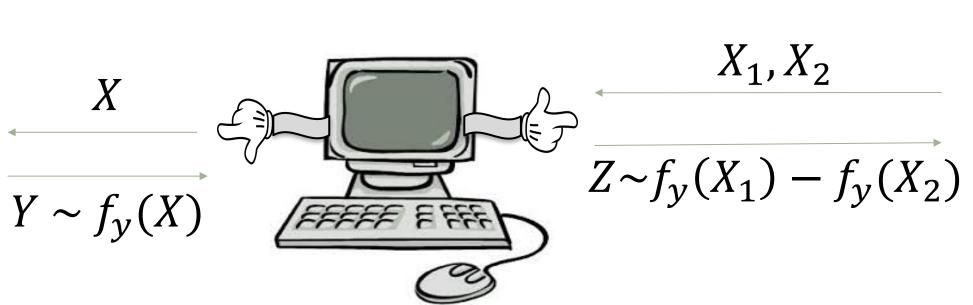






Is the person in the image older than 30?

Which person looks older?

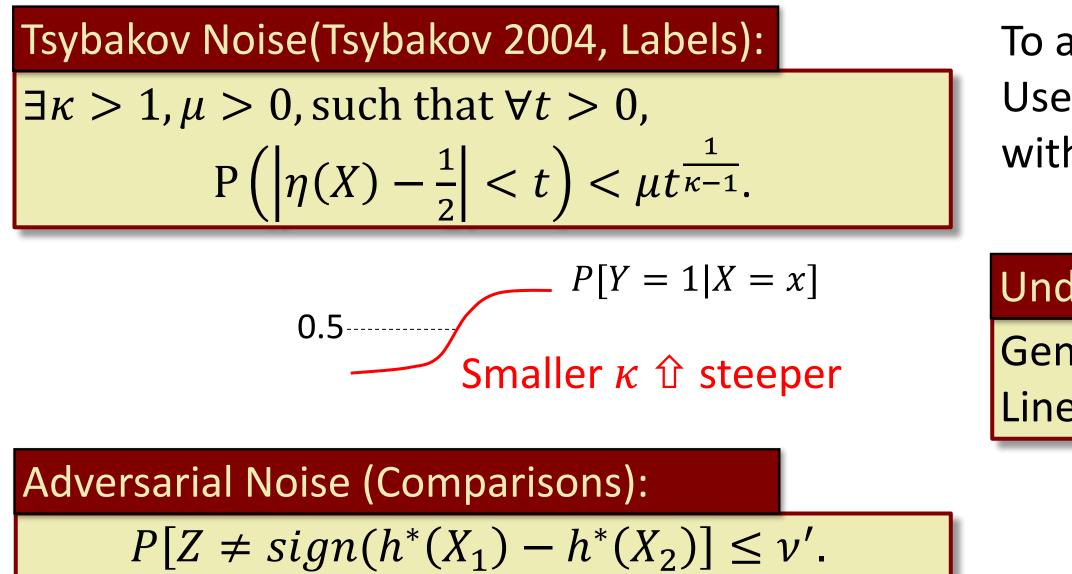


Goal: Interactive algorithm that decides which type of data to collect, when and how much

Noise Conditions

Label Distribution: $\eta(x) = P[Y = 1 | X = x]$ Bayes Optimal Classifier: $h^*(x) = sign(\eta(x) - \frac{1}{2})$

Adversarial Noise (Labels): $\Pr[Y \neq h^*(X)] \leq \nu.$



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Algorithm Description

Previous active learning algorithm: Label \rightarrow Classifier

General Case: A² algorithm (Balcan et al., 2007) Linear Classifiers: (Awasthi et al., 2017)

Proof sketch: Assume oracle with error v' is free, consider the best possible classifier using the oracle



Theoretical Results

 ϵ : classification error desired d: dimension Tol_{comp} – Comparison noise level v' tolerance complexity of class C

Adversarial Noise for both Label & Comparison

k	Efficient?	#Label	#Query	Tol _{comp}
	No	$O(d\theta \log(1/\varepsilon))$		N/A
	Yes	$O(d^2\log(d/\varepsilon))$	$O(d^2\log(d/\varepsilon))$	N/A
+ ison	Yes	$O(\log(1/\varepsilon))$	$O\left(d\log^4(d/\varepsilon) ight)$	e ²

*Our work in bold

Tsybakov Noise for Label, Adversarial Noise for Comp

Efficient?	#Label	#Query	Tol _{comp}
No	$\widetilde{O}\left(\left(\frac{1}{\varepsilon}\right)^{2\kappa-2}d\theta\right)$	$\widetilde{O}\left(\left(\frac{1}{\varepsilon}\right)^{2\kappa-2}d\theta\right)$	N/A
Yes	$\widetilde{O}\left(\left(\frac{1}{\varepsilon}\right)^{2\kappa-2}d\theta\right)$	$\widetilde{O}\left(\left(\frac{1}{\varepsilon}\right)^{2\kappa-2}\theta+d\theta\right)$	$\epsilon^{2\kappa}$

*No previous work exists for efficient learning under

1. Show that there are not too many errors in the ranking obtained from noisy comparisons.

2. Thus, Ranking -> Label -> Classifier approach achieves low error on Adversarial & Tsybakov label noise, using few label

3. Combine with adversarial active learning algorithm to achieve complexity bounds.

Lower bounds

Label complexity & Total complexity are optimal (up to log) Proof sketch: Reduce to the complexity of 1-dim learning Noise tolerance is optimal (up to log)